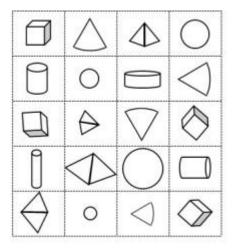
## SS3.4

## 3-D Bingo

Provide students with a copy of a handout similar to the one shown below and an empty gameboard.



Ask students to cut out the objects and randomly glue them to their own empty bingo gameboard.

Describe an attribute of a solid and have each student place a counter on any one solid that has that attribute. The first student with 4 counters in a row, column, or diagonal wins.

## From:

http://www.ed.gov.nl.ca/edu/k12/curriculum/guides/mathematics/primary/Unit\_5\_Geometry.pdf