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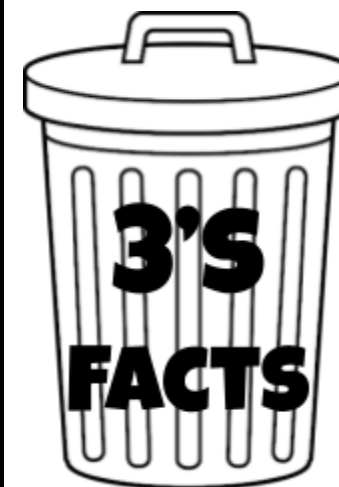
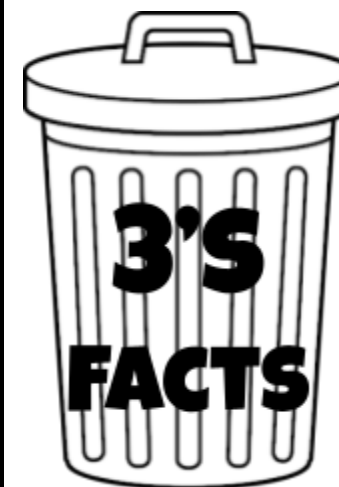
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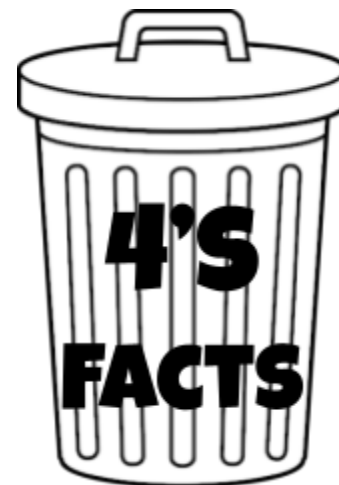
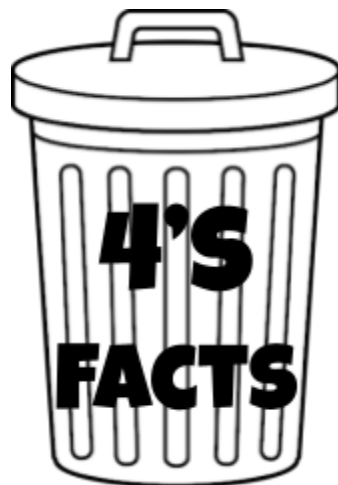
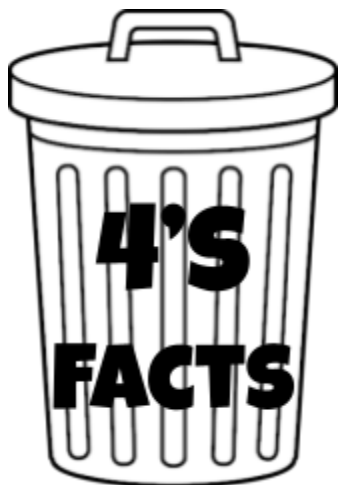
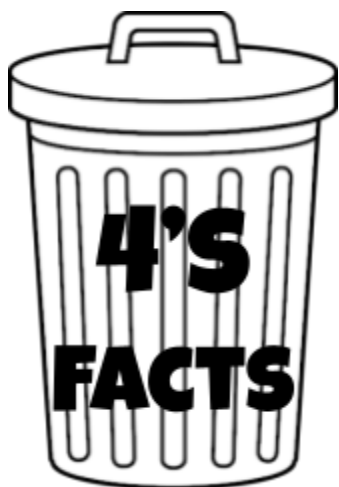
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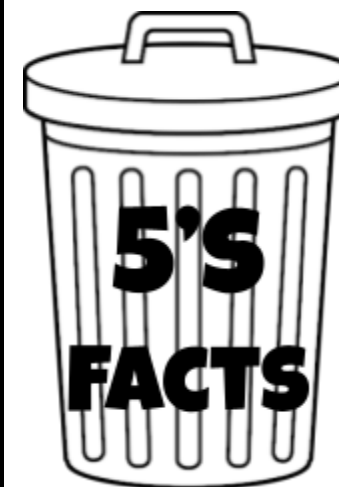
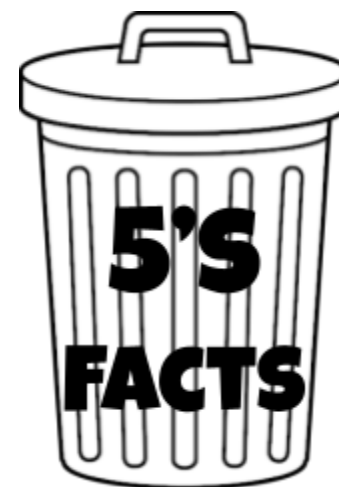
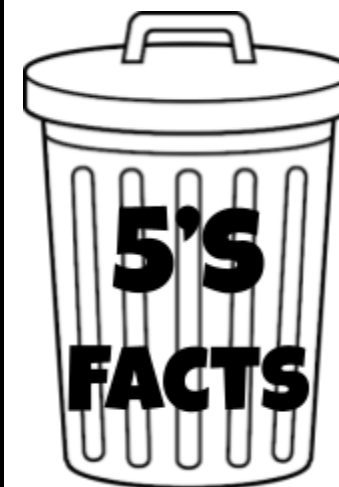
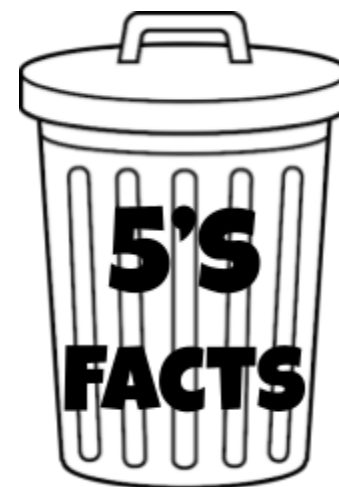
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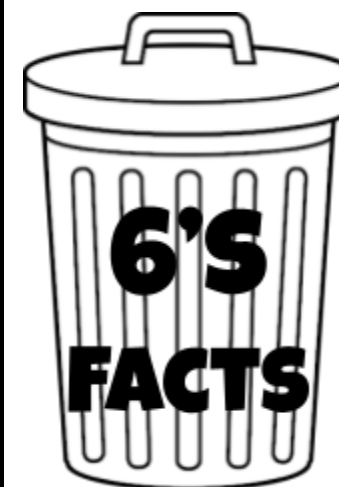
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6	12	18	24	30
36	42	48	54	60



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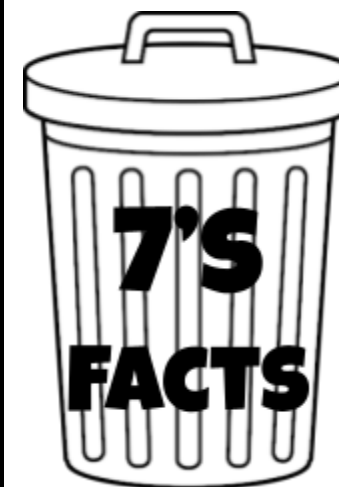
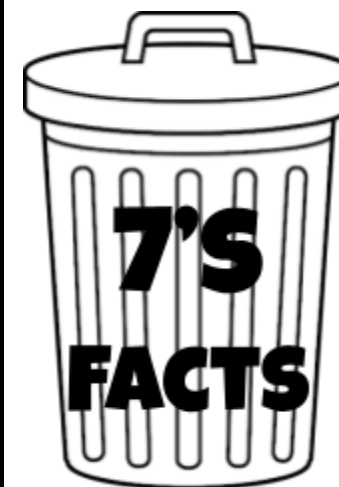
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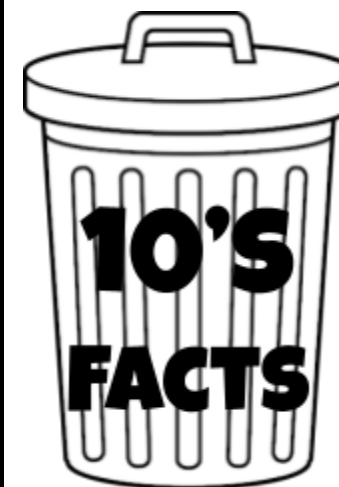
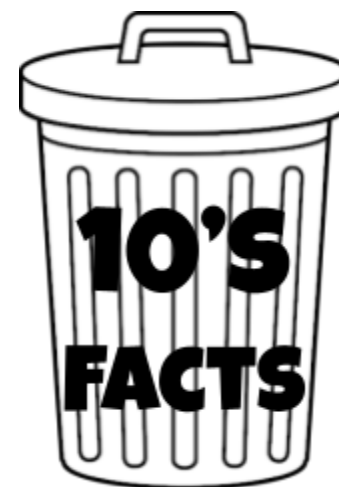
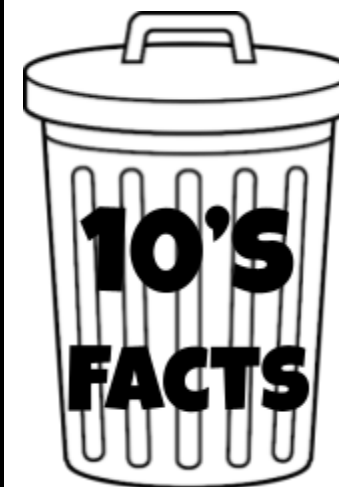
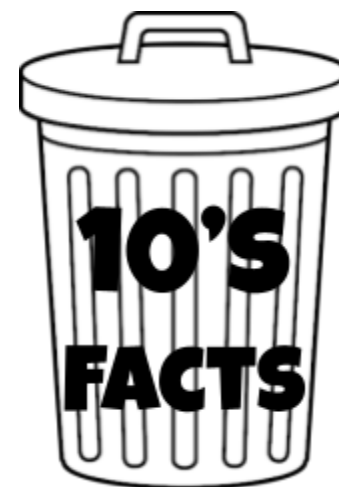
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MULTIPLES TRASH

OBJECTIVE: Be the first player to complete your layout of the multiples from least to greatest.

DIRECTIONS:

1. Each player lays 10 cards face down into two rows of five cards each. The remaining cards are face down in the middle to form the draw pile.
2. The first player draws one card. The player must determine where the card goes in the sequence. Example: If playing the 2's facts and you draw a 10, the player will count 2, 4, 6, 8, 10 and place the card in the 5th spot.
3. Now the player takes the card in the 5th spot and will decide where the card goes. The first player continues to place cards until they get a duplicate. The duplicate goes in the garbage pile and their turn is over.
4. The second player can take a card from the garbage or draw pile. He/She continues placing cards in the sequence until they get a duplicate. The duplicate card goes in the garbage and their turn is over.
5. Players will continue to take turns until one player has a completed sequence of the multiples in order.

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4. Player two can now take from the garbage or draw pile. He/She continues placing cards in the sequence until they get a duplicate. The duplicate card goes in the garbage and their turn is over.
5. Players will continue to take turns until one player has a completed sequence of the multiples in order.