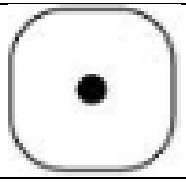
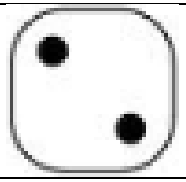
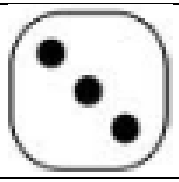
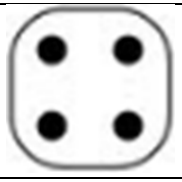
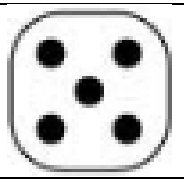
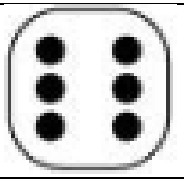
~A Double Dice Game~

Improper Fractions TO Mixed Numbers—Build A Snowman

INSTRUCTIONS—Start by drawing a 3 part snowman body. Then, roll dice, find problem and solve it. If you answer correctly, you can add that part to your snowman. If you roll a choice, you can add any part you need. The first student to build a complete snowman is the winner! If you already have the part you roll, you miss a turn. Once a problem has been solved, cover it because it can't be used again. If you roll a problem that has already been covered, roll again. If no one is able to build a snowman, the person with the most complete snowman at the end of the game is the winner.

Complete snowman includes eyes, nose, mouth, arms, buttons, hat, and scarf!

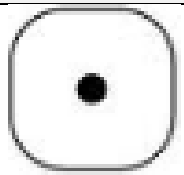
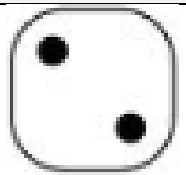
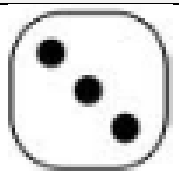
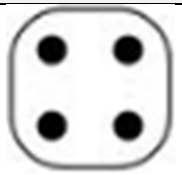
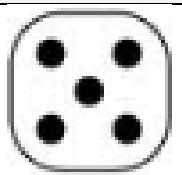
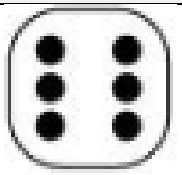
	15 / 4 EYES	34 / 5 CHOICE	18 / 6 CHOICE	50 / 8 NOSE	45 / 9 MOUTH	12 / 8 BUTTONS
	13 / 2 ARMS	41 / 6 SCARF	19 / 7 CHOICE	29 / 7 EYES	33 / 4 ARMS	33 / 10 HAT
	27 / 5 NOSE	29 / 4 CHOICE	9 / 2 MOUTH	19 / 3 CHOICE	14 / 8 MOUTH	13 / 3 CHOICE
	51 / 10 BUTTONS	11 / 2 CHOICE	22 / 3 BUTTONS	109 / 9 HAT	5 / 3 SCARF	63 / 8 MOUTH
	41 / 5 EYES	15 / 8 HAT	61 / 8 EYES	27 / 9 SCARF	20 / 6 NOSE	78 / 9 SCARF
	10 / 3 ARMS	91 / 2 CHOICE	37 / 5 HAT	45 / 2 ARMS	79 / 12 SCARF	15 / 9 CHOICE
						

~A Double Dice Game~

Improper Fractions TO Mixed Numbers—Build A Snowman (KEY)

INSTRUCTIONS—Start by drawing a 3 part snowman body. Then, roll dice, find problem and solve it. If you answer correctly, you can add that part to your snowman. If you roll a choice, you can add any part you need. The first student to build a complete snowman is the winner! If you already have the part you roll, you miss a turn. Once a problem has been solved, cover it because it can't be used again. If you roll a problem that has already been covered, roll again. If no one is able to build a snowman, the person with the most complete snowman at the end of the game is the winner.

Complete snowman includes eyes, nose, mouth, arms, buttons, hat, and scarf!

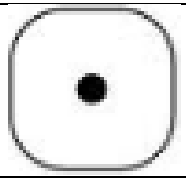
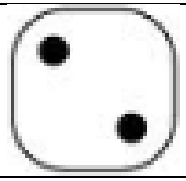
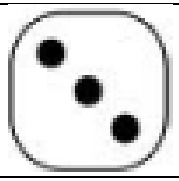
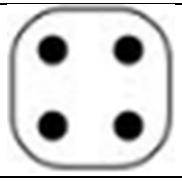
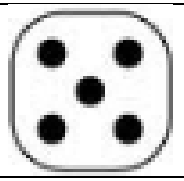
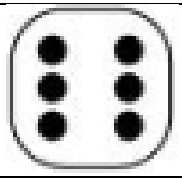
	$3\frac{3}{4}$ EYES	$6\frac{4}{5}$ CHOICE	3 CHOICE	$6\frac{2}{8}$ NOSE	5 MOUTH	$1\frac{4}{8}$ BUTTONS
	$6\frac{1}{2}$ ARMS	$6\frac{5}{6}$ SCARF	$2\frac{5}{7}$ CHOICE	$4\frac{1}{7}$ EYES	$8\frac{1}{4}$ ARMS	$3\frac{3}{10}$ HAT
	$5\frac{2}{5}$ NOSE	$7\frac{1}{4}$ CHOICE	$4\frac{1}{2}$ MOUTH	$6\frac{1}{3}$ CHOICE	$1\frac{6}{8}$ MOUTH	$4\frac{1}{3}$ CHOICE
	$5\frac{1}{10}$ BUTTONS	$5\frac{1}{2}$ CHOICE	$7\frac{1}{3}$ BUTTONS	$12\frac{1}{9}$ HAT	$1\frac{2}{3}$ SCARF	$7\frac{7}{8}$ MOUTH
	$8\frac{1}{5}$ EYES	$1\frac{7}{8}$ HAT	$7\frac{5}{8}$ EYES	3 SCARF	$3\frac{2}{6}$ NOSE	$8\frac{6}{9}$ SCARF
	$3\frac{1}{3}$ ARMS	$45\frac{1}{2}$ CHOICE	$7\frac{2}{5}$ HAT	$22\frac{1}{2}$ ARMS	$6\frac{7}{12}$ SCARF	$1\frac{6}{9}$ CHOICE
						

~A Double Dice Game~

Improper Fractions TO Mixed Numbers—Build A Holiday Tree

INSTRUCTIONS—Start by drawing a tree. Then, roll dice, find problem and solve it. If you answer correctly, you can add that part to your tree. If you roll a choice, you can add any part you need. The first student to build a complete tree is the winner! If you already have the part you roll, you miss a turn. Once a problem has been solved, cover it because it can't be used again. If you roll a problem that has already been covered, roll again. If no one is able to build a tree, the person with the most complete tree at the end of the game is the winner.

Complete tree includes star, lights, candy cane, Santa ornament, and bell ornament.

	$\frac{24}{7}$ STAR	$\frac{31}{5}$ LIGHTS	$\frac{29}{4}$ CANDY CANE	$\frac{54}{8}$ SANTA	$\frac{16}{9}$ BELL	$\frac{31}{7}$ CHOICE
	$\frac{14}{2}$ CHOICE	$\frac{14}{6}$ STAR	$\frac{59}{7}$ LIGHTS	$\frac{115}{7}$ CANDY CANE	$\frac{22}{4}$ SANTA	$\frac{35}{10}$ BELL
	$\frac{81}{5}$ BELL	$\frac{5}{3}$ CHOICE	$\frac{17}{2}$ STAR	$\frac{63}{3}$ LIGHTS	$\frac{68}{8}$ CANDY CANE	$\frac{18}{3}$ SANTA
	$\frac{54}{10}$ SANTA	$\frac{17}{3}$ BELL	$\frac{25}{3}$ CHOICE	$\frac{119}{4}$ STAR	$\frac{37}{3}$ LIGHTS	$\frac{38}{5}$ CANDY CANE
	$\frac{23}{9}$ CANDY CANE	$\frac{35}{9}$ SANTA	$\frac{16}{4}$ BELL	$\frac{39}{3}$ CHOICE	$\frac{25}{6}$ STAR	$\frac{83}{9}$ LIGHTS
	$\frac{11}{3}$ LIGHTS	$\frac{35}{2}$ CANDY CANE	$\frac{61}{5}$ SANTA	$\frac{43}{2}$ BELL	$\frac{17}{12}$ CHOICE	$\frac{32}{9}$ STAR
						

~A Double Dice Game~

Improper Fractions TO Mixed Numbers—Build A Holiday Tree (KEY)

INSTRUCTIONS—Start by drawing a tree. Then, roll dice, find problem and solve it. If you answer correctly, you can add that part to your tree. If you roll a choice, you can add any part you need. The first student to build a complete tree is the winner! If you already have the part you roll, you miss a turn. Once a problem has been solved, cover it because it can't be used again. If you roll a problem that has already been covered, roll again. If no one is able to build a tree, the person with the most complete tree at the end of the game is the winner.

Complete tree includes star, lights, candy cane, Santa ornament, and bell ornament.

	$3\frac{3}{7}$ STAR	$6\frac{1}{5}$ LIGHTS	$7\frac{1}{4}$ CANDY CANE	$6\frac{6}{8}$ SANTA	$1\frac{7}{9}$ BELL	$4\frac{3}{7}$ CHOICE
	7 CHOICE	$2\frac{2}{6}$ STAR	$8\frac{3}{7}$ LIGHTS	$16\frac{3}{7}$ CANDY CANE	$5\frac{2}{4}$ SANTA	$3\frac{5}{10}$ BELL
	$16\frac{1}{5}$ BELL	$1\frac{2}{3}$ CHOICE	$8\frac{1}{2}$ STAR	21 LIGHTS	$8\frac{4}{8}$ CANDY CANE	6 SANTA
	$5\frac{4}{10}$ SANTA	$5\frac{2}{3}$ BELL	$8\frac{1}{3}$ CHOICE	$29\frac{3}{4}$ STAR	$12\frac{1}{3}$ LIGHTS	$7\frac{3}{5}$ CANDY CANE
	$2\frac{5}{9}$ CANDY CANE	$3\frac{8}{9}$ SANTA	4 BELL	13 CHOICE	$4\frac{1}{6}$ STAR	$9\frac{2}{9}$ LIGHTS
	$3\frac{2}{3}$ LIGHTS	$17\frac{1}{2}$ CANDY CANE	$12\frac{1}{5}$ SANTA	$21\frac{1}{2}$ BELL	$1\frac{5}{12}$ CHOICE	$3\frac{5}{9}$ STAR