

Materials: Game board, 2 dice and transparent chips/markers

Directions: Students take turns rolling the dice to determine how many times they must skip count by 100. Skip count that many times and place a chip on the answer. If your partner is on a square with that number you can LICK them off and place your chip down. If you roll a number that you already have covered, you may place another chip on it and lock it so your partner can't bump you off. If you roll a number that is not available, your turn is over. Be the first to use all your chips to win the game.

